* Example *

VAULT

Vault Value _____9.8_____

SCORE: _____8.4_____

BARS

Event Requirements-1.0	
1. Sup release/flight(exclude dismt)	(0.2) ✗
2. 360° Clear hip/Stalder/Pike sole circle	(0.2)__
ending in clear support	(0.2)__
3. Kip	(0.2) ✗
4. Element that achieves handstand	
(within 20°) OR passes through	(0.2)__
5. Superior dismount	

Difficulty	(3.0) −.3

Bonus-0.8	
1. **(max 0.4)** AHS-2 diff, no fall/spot	(0.2 ea) __ __
2. **(max 0.2)** HL BBS	(0.2) __
3. **(max 0.2)** LL BBS(0.1 ea, Up to 0.2)	+.1 __
2nd HL BBs	(0.2)__
3rd AHS-diff, no fall/spot	(0.2) __

Neutral Ded. _____

SCORE: _____7.3_____

BEAM

Event Requirements-1.0	
1. 360° turn on 1 foot	(0.2) __
2. 1 acro flight element on beam	(0.2)__
3. Acro series of diff on beam	(0.2)__
4. Dance series OR Mixed series (acro & dance) on beam	(0.2)__
	(0.2)__
5. Superior dismount	

Difficulty	(3.0)__

Bonus-0.8	
1. **(max 0.4)** AHS-2 diff, no fall/spot	(0.2 ea) +.2 __
2. **(max 0.2)** HL BBS	(0.2) __
3. **(max 0.2)** LL BBS(0.1 ea, Up to 0.2)	__ __
2nd HL BBS	(0.2) +.2
3rd AHS-diff, no fall/spot	(0.2) __

Neutral Ded. _____

SCORE: _____8.9_____

FLOOR

Event Requirements-1.0	
1. Twisting salto- Minimum 180°	(0.2) ✗
2. Three acro passes	(0.2)__
3. Sup acro elem -in 3rd acro pass or as Last acro element	(0.2) ✗
4. Superior turn on 1 foot	(0.2)__
5. Dance series of 2 different Grp 1 elements-Must inc. a superior AND a leap directly or indirectly connected	(0.2)__

Difficulty	(3.0) −.6

Bonus-0.8	
1. **(max.4)** AHS-2 diff, no fall/spot	(0.2 ea) __ __
2. **(0.2)** HL BBS	(0.2) +.1 +.1
3. **(max .2)** LL BBS(0.1 ea, Up to 0.2)	
2nd HL BBS	(0.2)__
3rd AHS-diff, no fall/spot	(0.2) __

Neutral Ded. _____

SCORE: _____7.8_____

Updated 9/2024